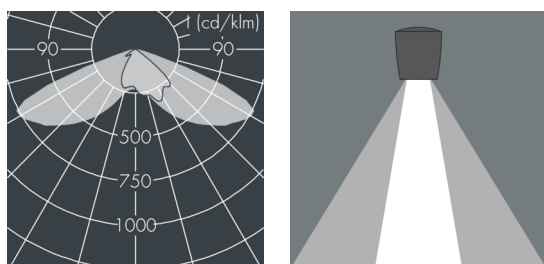




Monospot 3

8 907 056 089

36 W, 3342 lm, 3000 K warm white,
Street Optic 52° / 138°



Customized solutions and modifications are possible: Special RAL, DB or NCS colours as polyester powder coat, luminaires in 2700 K and other colour temperatures and versions for high ambient temperature.

Specification text

housing made of corrosion-resistant die-cast aluminum AlSi12, polyester powder coated by high-quality and UV-stabilized coating process, Colour: silver grey, all exterior parts are stainless steel, tempered safety glass, anti-reflective coating from 1 side, dark screenprint, silicon gasket, closure with 3 stainless steel screws, bracket: 2 long holes \varnothing 7 mm, spacing 30-40 mm, 1 centre hole \varnothing 17 mm, tilt range: 180°, cable gland: M20, connecting terminal: 3 pole, lens for batwing light distribution made of highly efficient optical silicon, integral driver (AC/DC), CRI > 85, max 2 SDCM, service life L90/B10 > 50.000 h, Beam angle (FWHM): 52° / 138°, luminous flux: 3342 lm, wattage: 36 W, delivered lumens 93 lm/W, protection type IP67, protection class II, impact resistance IK08, windage area 0,049 m², dimensions: \varnothing 175 mm, width 200 mm, weight 3 kg

The modular luminaire design makes the replacement of components possible. The product meets the demands of the applicable EU guidelines and product safety regulations and bears the CE and ENEC marks.



IP67 IK08

Specification

Wattage	36 W	Beam angle (FWHM)	52° / 138°
Delivered lumens	93 lm/W	Housing colour	silver grey
Light source	LED 3000 K	Power supply cable	\varnothing 6 – 13 mm
Color Rendering Index	CRI > 85	Protection type	IP67
Colour tolerance	max 2 SDCM	Protection class	II
Lifetime ta 25° C	L90/B10 > 50.000 h	Impact resistance	IK08
Control gear	on / off	Windage area	0,049m ²
Input voltage AC	110 – 240 V	Dimensions	\varnothing 175 mm, width 200 mm
Input voltage DC	190 – 250 V	Weight	3,00 kg
Voltage protection	4 kV L/N 5 kV L/PE	Max. ambient temperature ta	30°
Luminaires per B16A / C16A	30 / 51		